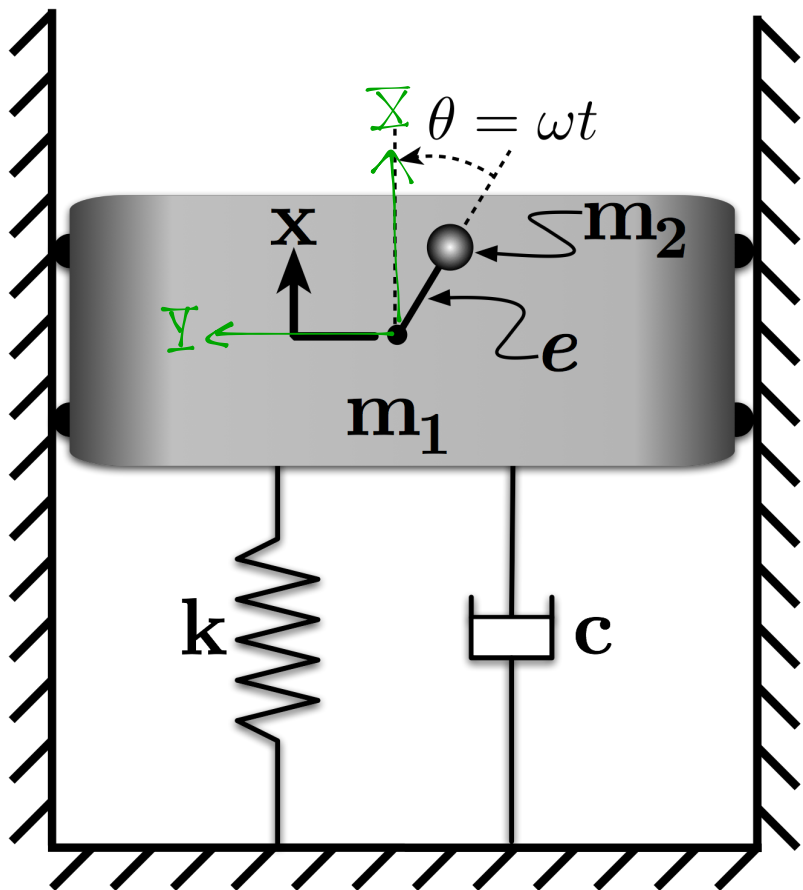
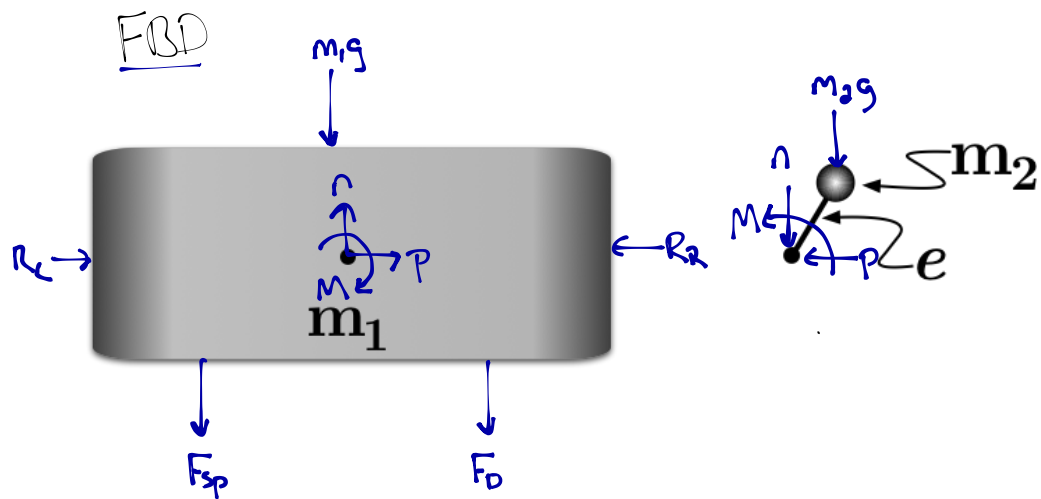


Rotating Imbalance (Sec. 2.9)



- * Mass m_1 is constrained to move vertically
- * Mass m_2 is rotating at a constant rate
- * Mass m_2 is offset by e



Assume we're operating around equil \rightarrow we can ignore gravity

For m_1

$$m_1 \ddot{x} = -F_{sp} - F_d + n$$

$$m_1 \ddot{x} = -kx - c\dot{x} + n$$

For m_2 (let's only look at x-direction only)

$$m_2 a_x = -n \quad \leftarrow a_x = \text{accel of } m_2 \text{ in the } x\text{-direction} \quad \leftarrow \text{We need to find } n \text{ in order to get the response of } m_1$$

$$\vec{r}_{m_2/o} = [(x + e \cos \omega t) \bar{i} + (e \sin \omega t) \bar{j}]$$

$$\vec{v}_{m_2} = [(x - e\omega \sin \omega t) \bar{i} + (e\omega \cos \omega t) \bar{j}]$$

$$\vec{a}_{m_2} = [(\ddot{x} - e\omega^2 \cos \omega t) \bar{i} + (-e\omega^2 \sin \omega t) \bar{j}]$$

a_x

$$m_1 \ddot{x} + c\dot{x} + kx = -m_2(\ddot{x} - e\omega^2 \cos \omega t)$$

plug into m_1 eq. \leftarrow

$$m_2(\ddot{x} - e\omega^2 \cos \omega t) = -n$$

$$(m_1 + m_2) \ddot{x} + c\dot{x} + kx = m_2 e \omega^2 \cos \omega t$$

Rotating Imbalance (cont.)

Let's write the cos "input" in complex form ← Remember it's cosine, so we'll take the real part later

$$(m_1 + m_2)\ddot{x} + c\dot{x} + kx = m_2 e^{i\omega t}$$

Now, assume a solution to match the form of the input — $x(t) = \bar{X} e^{i\omega t}$ (plug into the eq. of motion and solve for \bar{X})

$$\bar{X} = \frac{m_2 e^{i\omega t}}{-(m_1 + m_2)\omega^2 + k + i\omega c}$$

Q: What happens as $\omega \rightarrow 0$? — response goes to 0

Q: What happens as $\omega \rightarrow \infty$ — $\bar{X} \rightarrow \frac{-m_2 e}{m_1 + m_2}$

Notice that both of these trends are different than what we've seen so far.

Let's look at the parametrized version of this response (in terms of ω_n and ξ)

divide by $(m_1 + m_2)$

$$\ddot{x} + 2\xi\omega_n\dot{x} + \omega_n^2 x = e\beta\omega^2 \cos\omega t \quad \text{where } \beta = \frac{m_2}{m_1 + m_2}, \quad \omega_n^2 = \frac{k}{m_1 + m_2}, \quad \text{and } 2\xi\omega_n = \frac{c}{m_1 + m_2}$$

Again writing in complex form, assuming $x(t) = \bar{X} e^{i\omega t}$, and solving for \bar{X} , we find:

$$\bar{X} = \frac{e\beta\omega^2}{(\omega_n^2 - \omega^2) + 2i\xi\omega\omega_n}$$

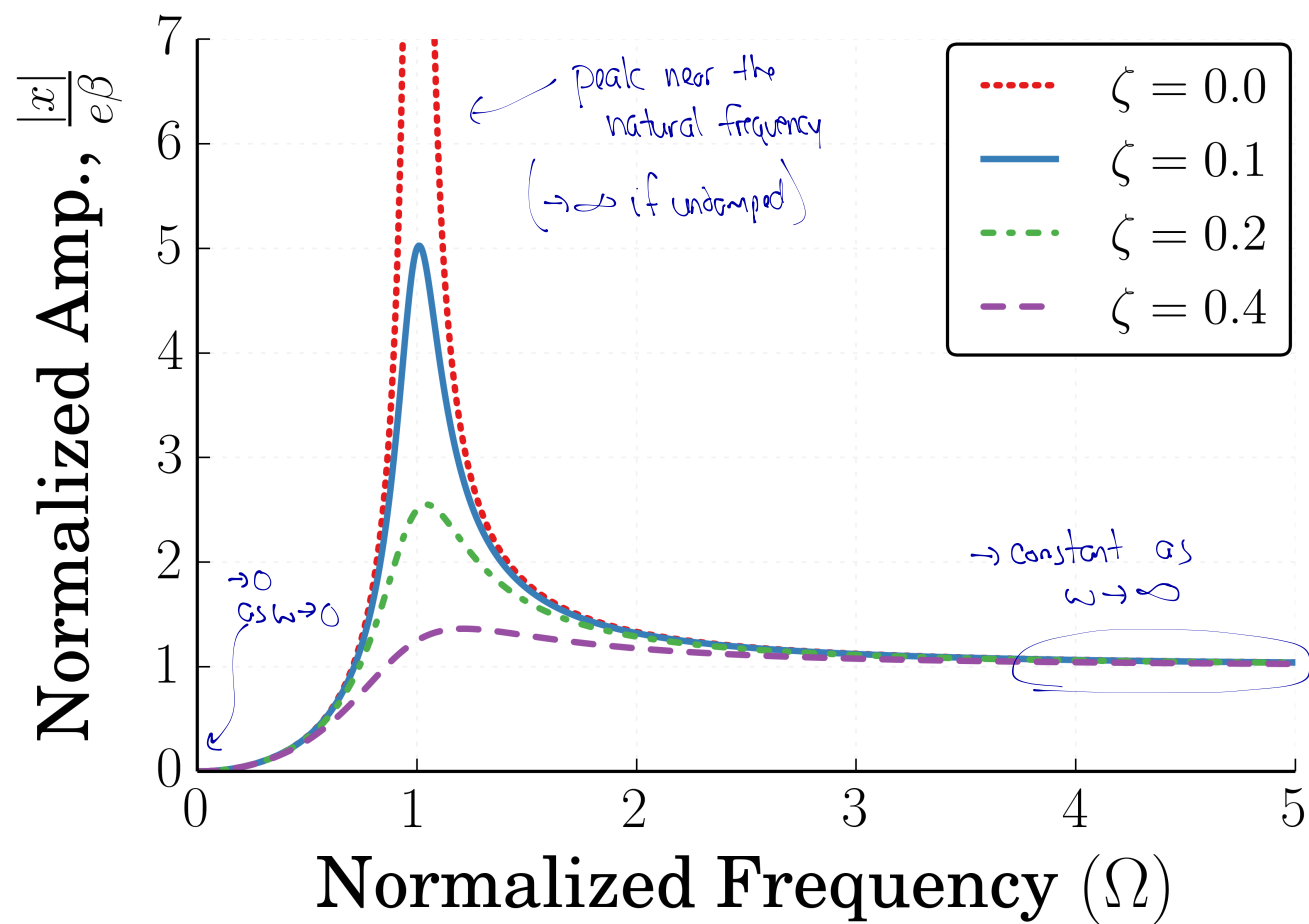
So,

$$x(t) = \frac{e\beta\omega^2}{(\omega_n^2 - \omega^2) + 2i\xi\omega\omega_n} e^{i\omega t} \quad \left. \vphantom{x(t)} \right\} \text{we want the real part of this complex response}$$

$$x(t) = \frac{e\beta\omega^2}{\sqrt{(\omega_n^2 - \omega^2)^2 + (2\xi\omega\omega_n)^2}} \cos(\omega t - \phi) \quad \text{where } \phi = \tan^{-1}\left(\frac{2\xi\omega\omega_n}{\omega_n^2 - \omega^2}\right)$$

Note: We could also normalize by freq — $\Omega = \frac{\omega}{\omega_n}$ to find $\bar{X} = \frac{e\beta\Omega^2}{(1 - \Omega^2)^2 + 2i\xi\Omega}$

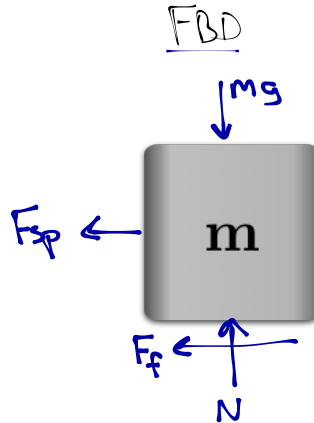
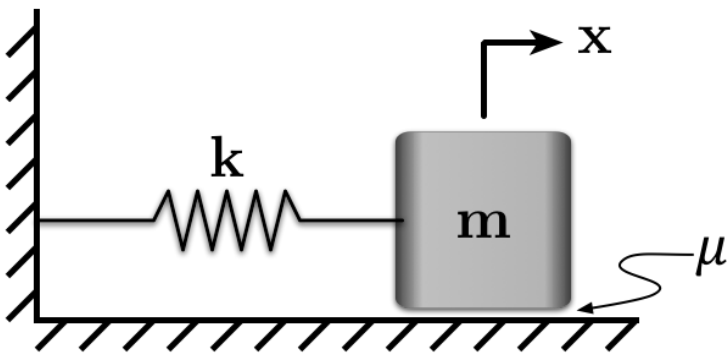
Rotating Imbalance (cont.)



Note: We're skipping Section 2.10 for now. We'll come back to it.

Other Types of Damping (Sec. 2.11)

Dry Friction (Coulomb Damping)



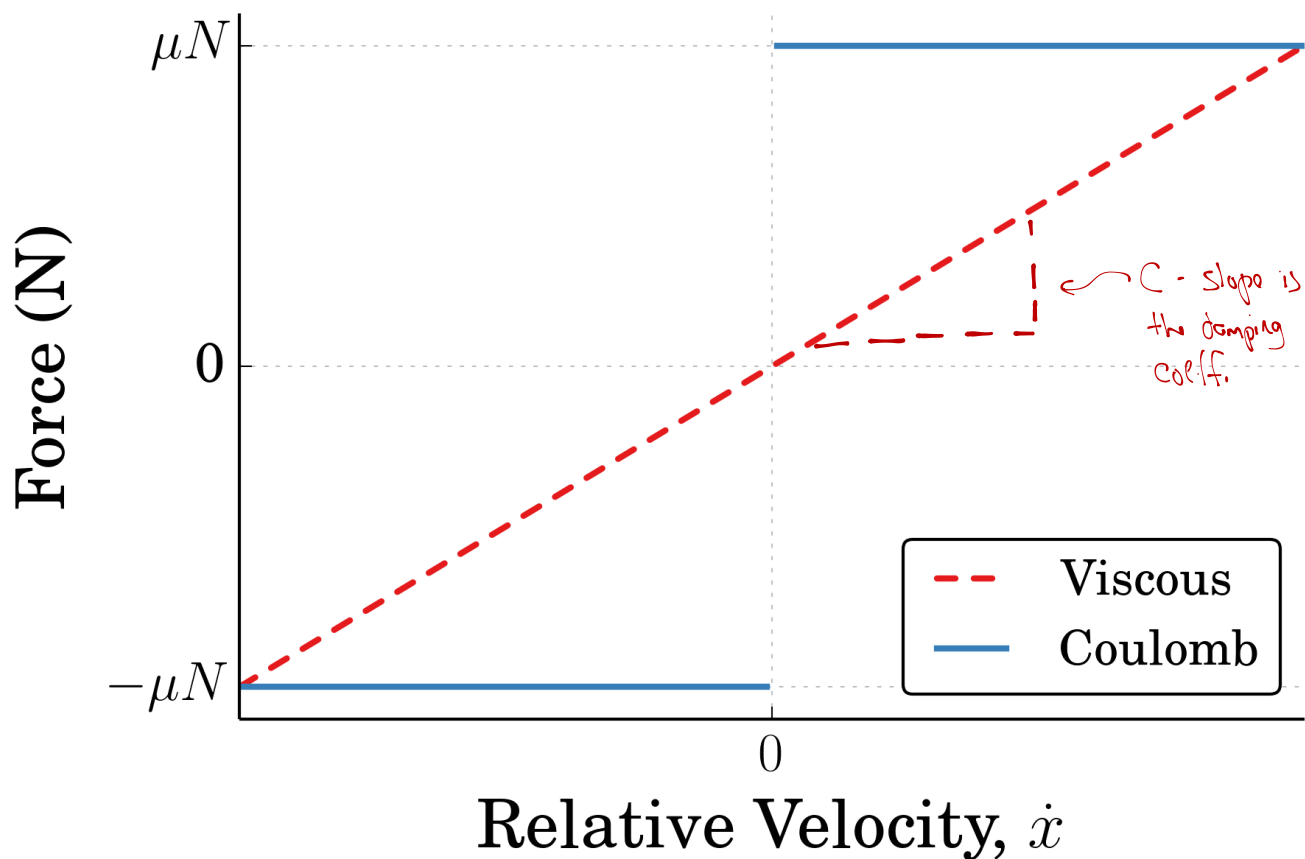
Q: What is F_f (the force from friction)?

$$F_f = \mu N \operatorname{sgn}(\dot{x})$$

coeff of friction Normal Force sign of relative velocity

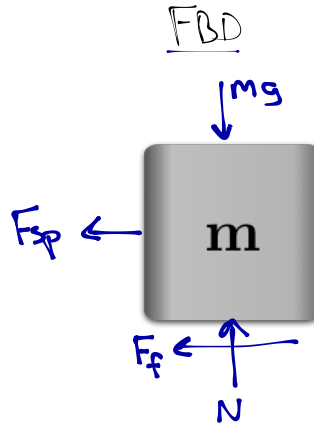
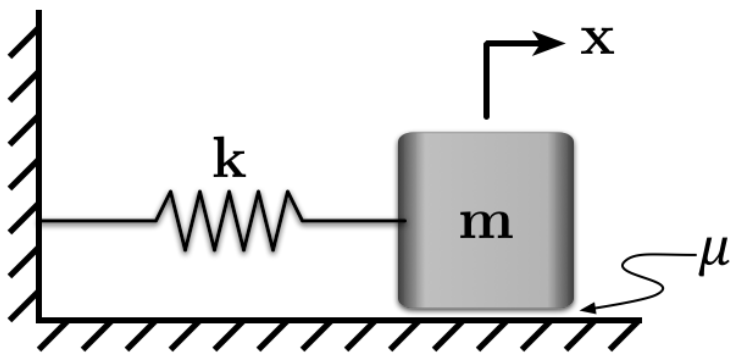
Note: The book writes this as μmg . This is not strictly/always true.

Q: What does this force "look" like?



Dry Friction/Coulomb Damping (cont.)

Q: How does this difference affect the response? (Is it still linear?)



We saw that $F_f = \mu N \text{sgn}(\dot{x})$, so we need to find N

(for nontrivial cases, you'll likely need to solve $\sum \vec{F} = m\vec{a}$ in all directions to know)

Here: $\sum \vec{F} \cdot \vec{j} = m\ddot{y} \rightarrow m\ddot{y} = -mg + N \leftarrow$ we know $\ddot{y} = 0$ so $N = mg$

So,

$$\sum \vec{F} \cdot \vec{i} = m\ddot{x} \rightarrow m\ddot{x} = -F_{sp} - F_f = -kx - \mu N \text{sgn}(\dot{x})$$

$$m\ddot{x} + \mu N \text{sgn}(\dot{x}) + kx = 0$$

remember that the magnitude of this is constant

Rewrite as piecewise:

$$m\ddot{x} + kx = -\mu N, \quad \dot{x} > 0$$

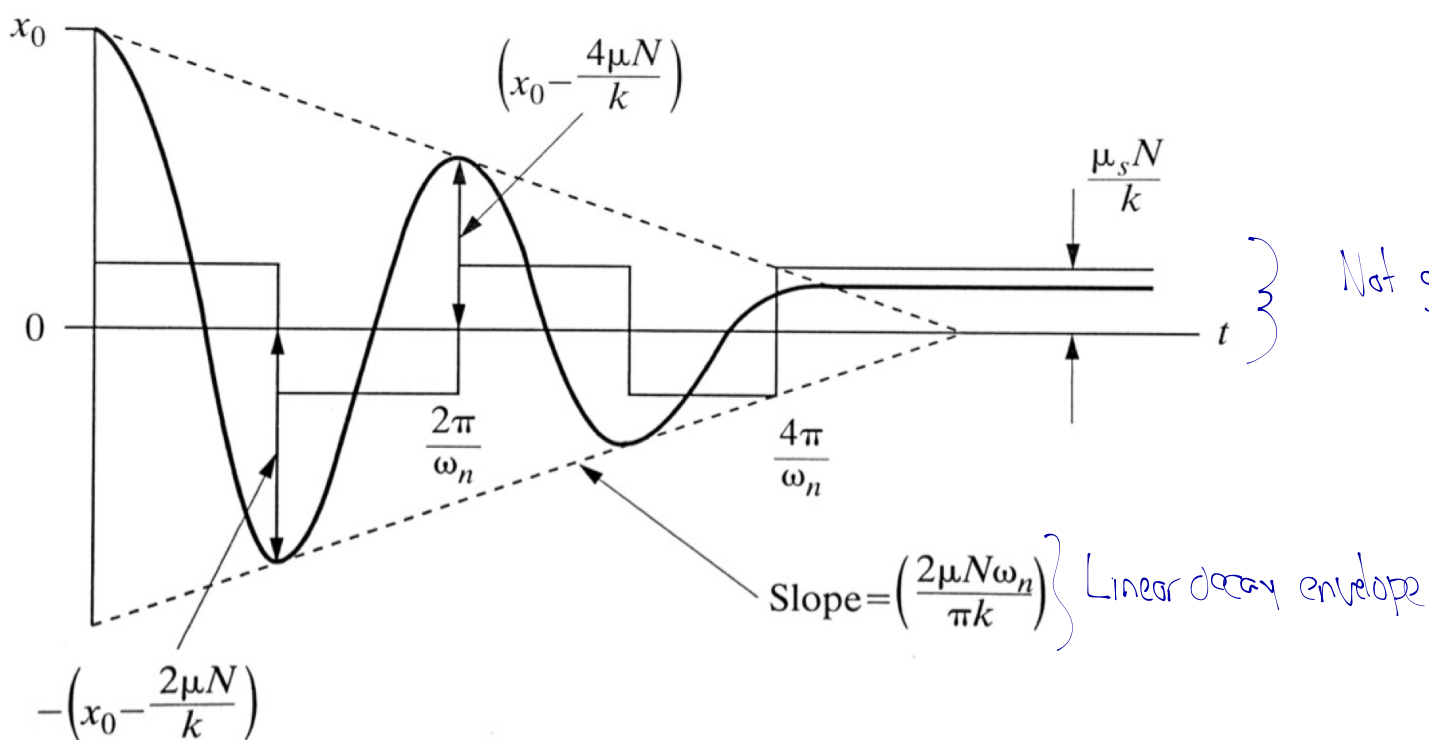
$$m\ddot{x} + kx = \mu N, \quad \dot{x} < 0$$

This is piecewise linear. To solve, solve the first segment, then use its final value as the initial cond. for the next segment...

Q: So what does the response look like?

Hint: How does the relationship between the spring and friction forces change?

(F_{sp} is linear with x . F_f is not. $|F_{sp}|$ decreases with decay. $|F_f|$ does not.)



Not guaranteed to settle to zero.

Slope = $\left(\frac{2\mu N \omega_n}{\pi k}\right)$ Linear decay envelope

Dry Friction/Coulomb Damping (cont.)

Key points:

- * Decay envelope is linear
- * Friction doesn't affect natural freq.
- * Stops after finite time
- * Time and position of stop is dependent on initial conditions, system parameters, etc.

Q: When does it stop?

$$F_{sp} \leq F_f \quad (\text{spring force cannot overcome friction})$$

Structural Damping

- * Approximates energy dissipation by loading/unloading of materials
- * p. 121-125 of the book
- * We won't cover it (or be tested on it), but do look at it.