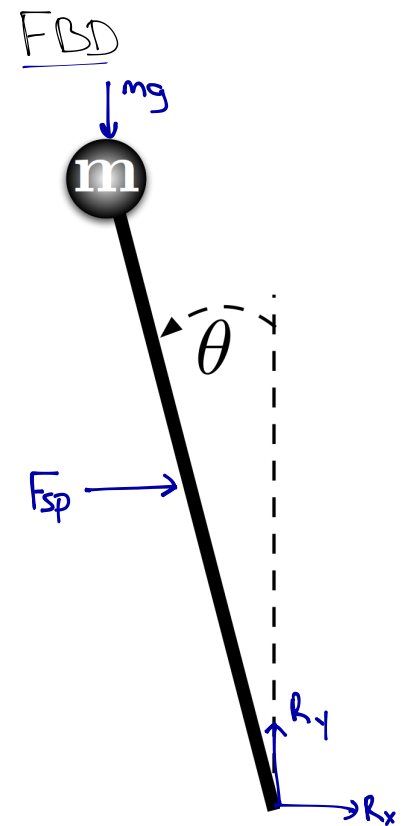
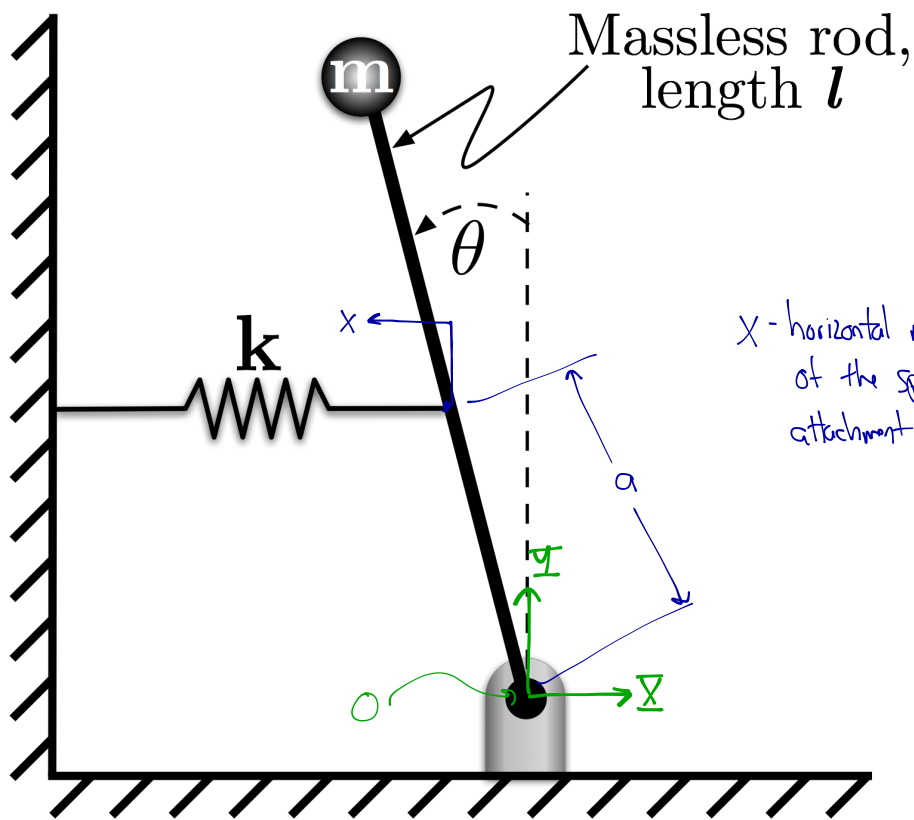


A Less-Simple Example (Newton/Euler)



Q: What is F_{sp} ?

Look at the horizontal displacement (assuming small angles) of the connection point

$$x = a \sin \theta \quad \left. \vphantom{x = a \sin \theta} \right\} \text{ If } \theta=0 \text{ is the equil., then this is the } \delta \text{ of the spring}$$

$$F_{sp} = k\delta = ka \sin \theta$$

Q: Where should we sum moments about?

point O — pure rotation about O ($\bar{a}_O=0$) and $\bar{r}_{O0}=0$ so reactions don't contribute

$$\begin{aligned} I_O \bar{\alpha} &= \sum \bar{M}_O = (\bar{r}_{sp/O} \times \bar{F}_{sp}) + (\bar{r}_{m/O} \times \bar{F}_{gr}) \\ &= [(-a \sin \theta \bar{i} + a \cos \theta \bar{j}) \times (ka \sin \theta \bar{i})] + [(-l \sin \theta \bar{i} + l \cos \theta \bar{j}) \times (-mg \bar{j})] \end{aligned}$$

$$I_O \bar{\theta} \bar{k} = [-ka^2 \cos \theta \sin \theta \bar{k}] + [mgl \sin \theta \bar{k}]$$

$$I_O \ddot{\theta} + ka^2 \cos \theta \sin \theta - mgl \sin \theta = 0 \quad \leftarrow \text{Nonlinear} \quad \text{Q: How can we linearize?}$$

Assume small angles, $\sin \theta \approx \theta$ and $\cos \theta \approx 1 \quad \leftarrow \text{Also assumes } \theta_{eq}=0$

$$I_O \ddot{\theta} + (ka^2 - mgl) \theta = 0 \rightarrow I_O = ml^2 \rightarrow ml^2 \ddot{\theta} + (ka^2 - mgl) \theta = 0 \rightarrow \ddot{\theta} + \left(\frac{ka^2 - mgl}{ml^2} \right) \theta = 0 \quad \leftarrow \text{Linearized Eq. of Motion}$$

Q: What happens if the spring is too weak?

If falls over... the system is unstable

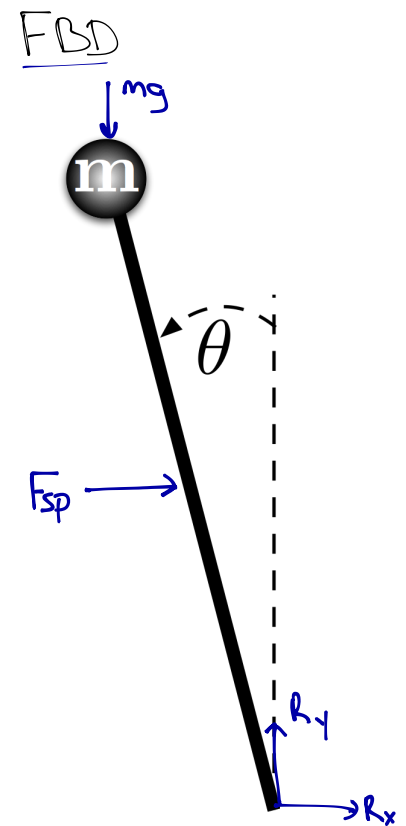
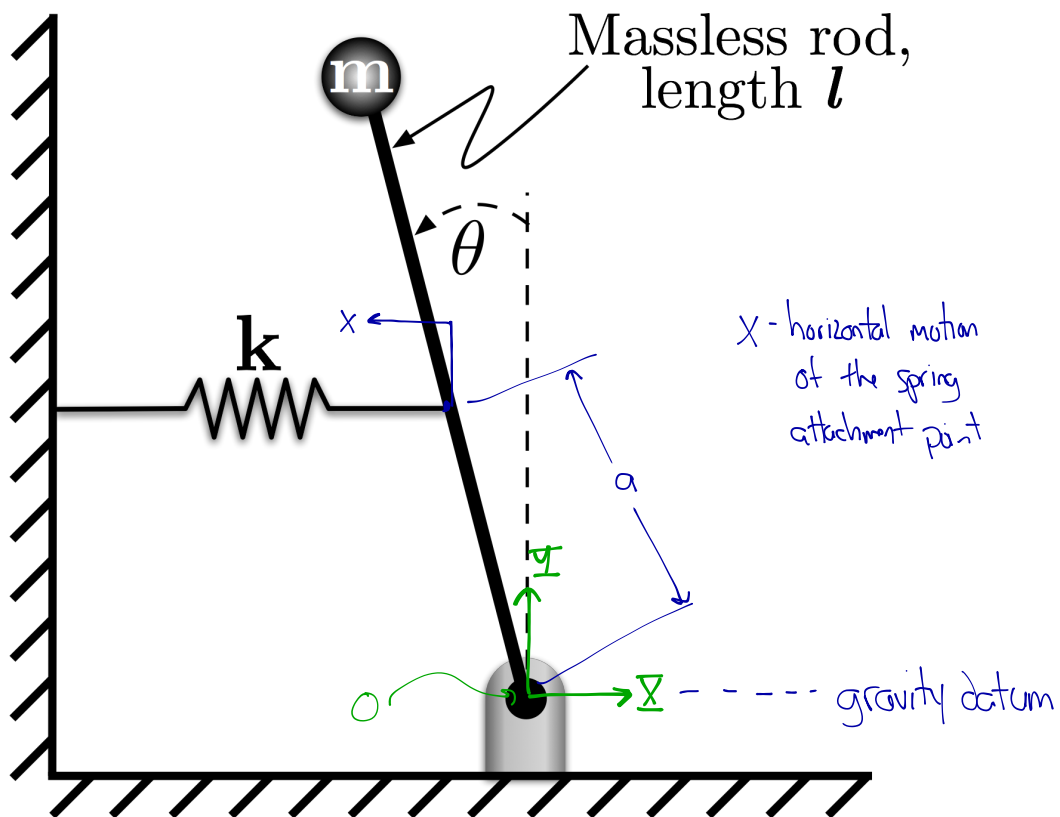
$$\ddot{\theta} + \omega_n^2 \theta = 0 \quad \text{stable}$$

$$\ddot{\theta} - \omega_n^2 \theta = 0 \quad \text{unstable}$$

$$\omega_n^2 \rightarrow \omega_n = \sqrt{\frac{ka^2 - mgl}{ml^2}}$$

Q: What is the critical value of k? — need $ka^2 > mgl \rightarrow k > \frac{mgl}{a^2}$

A Less-Simple Example (Lagrange)



Q: What should we choose as the generalized coord? — θ

The system is in pure rotation about point O, so:

$$T = \frac{1}{2} I_0 \dot{\theta}^2$$

There is potential energy from gravity and the spring

Set the gravity datum to the pin location $\rightarrow V_{gr} = mgl \cos \theta$

The spring potential is $\frac{1}{2} k x^2$. If we assume small angles $\theta \approx x/a$, so $V_{sp} = \frac{1}{2} k x^2$

But, we need to write all energies in terms of the generalized coords, so $x \approx a \sin \theta \rightarrow V_{sp} = \frac{1}{2} k (a \sin \theta)^2$

$$V = \frac{1}{2} k a^2 \sin^2 \theta + mgl \cos \theta$$

$$L = T - V = \frac{1}{2} I_0 \dot{\theta}^2 - \left(\frac{1}{2} k a^2 \sin^2 \theta + mgl \cos \theta \right)$$

Now, plug into Lagrange's Equation: $\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) - \frac{\partial L}{\partial \theta} = 0$

$$\frac{\partial L}{\partial \dot{\theta}} = I_0 \dot{\theta} \rightarrow \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) = I_0 \ddot{\theta} \quad \frac{\partial L}{\partial \theta} = - \left(k a^2 \cos \theta \sin \theta - mgl \sin \theta \right)$$

$$I_0 \ddot{\theta} + k a^2 \cos \theta \sin \theta - mgl \sin \theta = 0$$

← Same as we got with Newton-Euler (It better be!)

From here, we could linearize as before.

Lagrange's Method with Viscous Damping

Remember that $F_D = c\dot{\delta}$ where δ is the rate of change of the length of the damper

To match the form needed for Lagrange (remember, it's energy-based), integrate with respect to $\dot{\delta}$

$$\int F_D d\dot{\delta} = \int (c\dot{\delta}) d\dot{\delta} = \frac{1}{2}c\dot{\delta}^2 \leftarrow \text{Looks similar to } U_{sp}, \text{ right?}$$

Rayleigh's Dissipation Function (RD) as:

$$RD = \frac{1}{2}c\dot{\delta}^2 \leftarrow \text{Note: Only valid for linear, viscous dampers}$$

Use this to represent the damper in Lagrange's Equations:

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) + \frac{\partial RD}{\partial \dot{q}_i} - \frac{\partial L}{\partial q_i} = 0 \quad \text{for } i=1, \dots, n \leftarrow \text{Note: Still no external forces.}$$

Lagrange's Method with External Forces

To understand external forces, we need to introduce...

Virtual Displacements

- * Infinitesimally small changes in generalized coordinates
- * Occur in zero time (no time elapses during the move)
- * Do not violate system constraints

Consider $f(q_1, q_2, \dots, t) = c$ as a system constraint. If we allow virtual displacements $\delta q_1, \delta q_2, \dots$ then

$$f(q_1 + \delta q_1, q_2 + \delta q_2, \dots, t) = c$$

↑
No time has passed

↖ constraint still holds

Why does this help? → It gives us a way to determine virtual work

Why does that help? → It tells us how to determine the contribution of each external force in the direction of each generalized coord.

Principle of Virtual Work

$$\delta W = \sum_j \bar{F}_j \cdot \delta \bar{r}_j + \sum_n \bar{M}_n \cdot \delta \bar{\theta}_n$$

$\delta \bar{r}_j$ = virtual displacement of point of application of \bar{F}_j

$\delta \bar{\theta}_n$ = virtual rotation of body on which \bar{M}_n acts

And

$$\delta W_i = Q_i \delta q_i$$

Q_i = component of the external force acting in direction δq_i ← component of force that causes motion in q_i

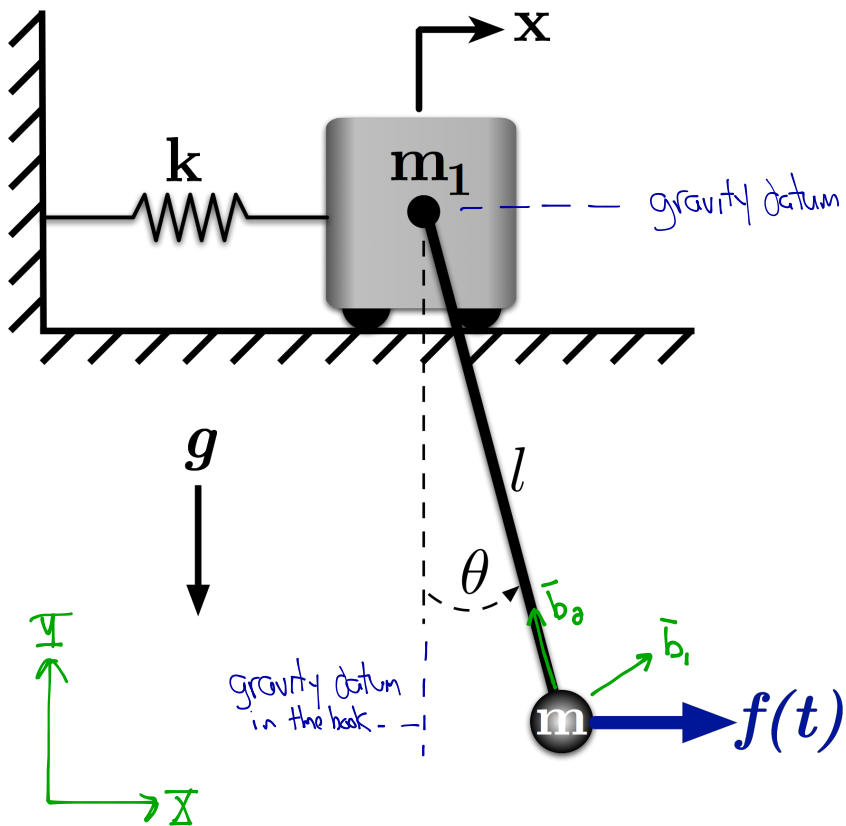
↖ This goes into Lagrange's Eq

Match terms between these two

Now, we can write the "total" form of Lagrange's Equation:

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) + \frac{\partial R D}{\partial q_i} - \frac{\partial L}{\partial q_i} = Q_i \quad \text{for } i=1, 2, \dots, n$$

An Even-Less-Simple Example (Ex. 1.14-1.15)



2 bodies, 2 DOF \rightarrow 2 generalized coords and 2 Eq of Motion

Use generalized coords (x, θ)

The velocity of m_1 is \dot{x} .

Q: What is the velocity of m ?

It depends on both x and θ

$$\vec{v}_2 = \dot{x}\vec{I} + l\dot{\theta}\vec{b}_1 \leftarrow \vec{b}_1 = \cos\theta\vec{I} + \sin\theta\vec{J}$$

$$= (\dot{x} + l\dot{\theta}\cos\theta)\vec{I} + (l\dot{\theta}\sin\theta)\vec{J}$$

Q: What should we choose as the gravity datum?

Let's choose the attachment point

(The book chooses the "lowest" pendulum point)

Now, form the energies, then the Lagrangian.

$$T = \frac{1}{2}m_1\dot{x}^2 + \frac{1}{2}m\vec{v}_2^T\vec{v}_2 = \frac{1}{2}m_1\dot{x}^2 + \frac{1}{2}m [(\dot{x} + l\dot{\theta}\cos\theta)\vec{I} + (l\dot{\theta}\sin\theta)\vec{J}] \cdot [(\dot{x} + l\dot{\theta}\cos\theta)\vec{I} + (l\dot{\theta}\sin\theta)\vec{J}]$$

(or $\frac{1}{2}m\vec{v}_2 \cdot \vec{v}_2$)

$$T = \frac{1}{2}m_1\dot{x}^2 + \frac{1}{2}m [(\dot{x} + l\dot{\theta}\cos\theta)^2 + (l\dot{\theta}\sin\theta)^2] \leftarrow \text{Total kinetic energy}$$

$$V = V_{gr} + V_{sp} \quad V_{gr} = mgh = -mgl\cos\theta \quad \text{and} \quad V_{sp} = \frac{1}{2}kx^2$$

$$V = -mgl\cos\theta + \frac{1}{2}kx^2 \leftarrow \text{Total potential energy}$$

$$L = T - V \leftarrow \text{Lagrangian}$$

Q: What about the external force, $f(t)$? \leftarrow We have to find the Q_i terms for Lagrange's Eq.

To do so, we'll use virtual displacements and virtual work

We know that $\vec{v}_2 = (\dot{x} + l\dot{\theta}\cos\theta)\vec{I} + (l\dot{\theta}\sin\theta)\vec{J} \leftarrow$ This is the point the force is applied. We'll use this velocity to figure out the virtual displacements.

$$\frac{d\vec{r}_2}{dt} = \left(\frac{dx}{dt} + l\frac{d\theta}{dt}\cos\theta\right)\vec{I} + \left(l\frac{d\theta}{dt}\sin\theta\right)\vec{J} \leftarrow \text{multiply by } dt \text{ and replace } dq_i \text{ with } \delta q_i$$

$$\delta\vec{r}_2 = (\delta x + l\delta\theta\cos\theta)\vec{I} + (l\delta\theta\sin\theta)\vec{J} \leftarrow \text{virtual displacement of } m$$

An Even-Less-Simple Example (cont.)

To find Q_i , we need to find the virtual work done by the force (= Force \cdot virtual displacement)

$$\delta W = f \bar{I} \cdot \delta \vec{r}_2 = f \bar{I} \cdot [(\delta x + l \delta \theta \cos \theta) \bar{I} + (l \delta \theta \sin \theta) \bar{J}] = F(\delta x + l \delta \theta \cos \theta)$$

$$\delta W = \underbrace{F \delta x}_{Q_1 \delta q_1} + \underbrace{(Fl \cos \theta) \delta \theta}_{Q_2 \delta q_2}$$

Now, apply Lagrange's Eq for each q_i - $\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) - \frac{\partial L}{\partial q_i} = Q_i$

$Q_1 = X$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \right) - \frac{\partial L}{\partial x} = Q_1$$

$$\frac{\partial L}{\partial x} = m_1 \dot{x} + \frac{1}{2} m [2(x + l \theta \cos \theta)]$$

$$\frac{\partial L}{\partial x} = -kx$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \right) = m_1 \ddot{x} + m(\dot{x} + l \dot{\theta} \cos \theta - l \dot{\theta}^2 \sin \theta)$$

$$Q_1 = F$$

$$(m_1 + m) \ddot{x} + m l \dot{\theta} \cos \theta - m l \dot{\theta}^2 \sin \theta + kx = F$$

$Q_2 = \theta$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) - \frac{\partial L}{\partial \theta} = Q_2$$

$$\frac{\partial L}{\partial \dot{\theta}} = \frac{1}{2} m [2(x + l \theta \cos \theta)(l \cos \theta) + 2(l \theta \sin \theta)(l \sin \theta)]$$

$$= m [l \dot{x} \cos \theta + l^2 \dot{\theta} \cos^2 \theta + l^2 \dot{\theta} \sin^2 \theta] = m(l \dot{x} \cos \theta + l^2 \dot{\theta})$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) = m(l \dot{x} \cos \theta - l \dot{x} \dot{\theta} \sin \theta + l^2 \ddot{\theta})$$

$$\frac{\partial L}{\partial \theta} = \frac{1}{2} m [2(x + l \theta \cos \theta)(-l \sin \theta) + 2(l \theta \sin \theta)(l \theta \cos \theta)] - mgl \sin \theta$$

$$= m[-l \dot{x} \sin \theta - gl \sin \theta]$$

$$Q_2 = fl \cos \theta$$

$$m(l \dot{x} \cos \theta - l \dot{x} \dot{\theta} \sin \theta + l^2 \ddot{\theta}) - m(-l \dot{x} \sin \theta - gl \sin \theta) = fl \cos \theta$$

$$m l^2 \ddot{\theta} + m l \dot{x} \cos \theta + m g l \sin \theta = fl \cos \theta$$