



Technical Communication

Crash Course

MCHE 470 – Fall 2013

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Why should I care?



- If you can't communicate your ideas, they are worthless.
- Those that can communicate become bosses.

First Questions to Ask



- What is the purpose of this document or presentation?

- Who is the primary audience?

- Technical competence
- Expectations
- Language skills
- Interests
- ...

Who are the customers and what do they want?

What are we reporting?



- Present accomplishments
 - A design, prototype, device, etc *or*
 - New method, theory, or plan for solving a problem
- Do ***NOT*** present administration
 - We did this... Then, we tried that... Finally, we found...
 - Information on team meetings, etc

General Guidelines



- Maintain consistent formatting

- Fonts
- Figure sizes
- Margins
- ...

Your job is to make the audience's job as easy as possible.

- Generally avoid 1st person in writing

- Avoid chronological structure

(We did this... Then, we tried that... Finally, we found...)

- Revise 10x more than you think you need to

- Read aloud (or use computer speak-to-text)
- Writing is a very small part of **WRITING**

Typical Tech. Doc. Sections



- Abstract
- Introduction
- “Main” Sections
 - Will vary by document type
- Conclusion
- References

Abstract



- Consider it a stand-alone document that summarizes the report
- An abstract:
 - Introduces the reason for the report (the problem being solved)
 - Presents high-level summary of the methods used
 - Summarizes *key* results

Introduction



- What is the problem and why should I care?
- Includes
 - Introduction of the problem
 - Survey of relevant previous work
 - A “roadmap” for the remainder of the report
 - ex) The next section discusses... Then, in Section 3, ... Section 4 describes... Finally, conclusions are presented in Section 5.

“Main” Sections



- For design reports
 - The chosen/recommended design immediately follows the introduction
 - ◆ Overview first
 - ◆ Then, details
 - Then, support the decision to choose that design
- For method, theory, problem solving reports
 - Logically present the method
 - Typically begin with simple case, then work to edge cases

Conclusions

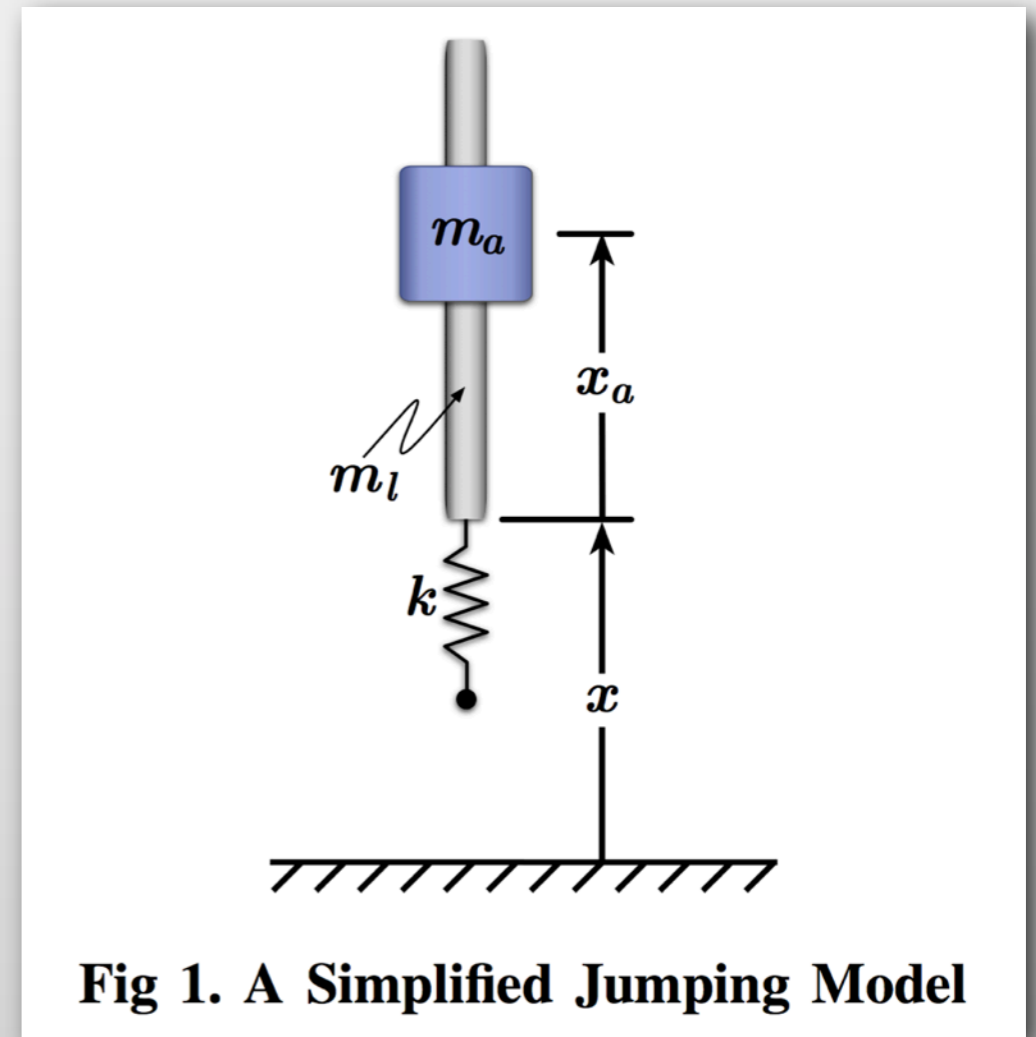


- Very “abstract-like”
- Summarizes what was presented
 - No *new* information!
 - Reiterate the reason for the report (the problem being solved)
 - Present high-level summary of the methods used
 - Include *key* results

Figures



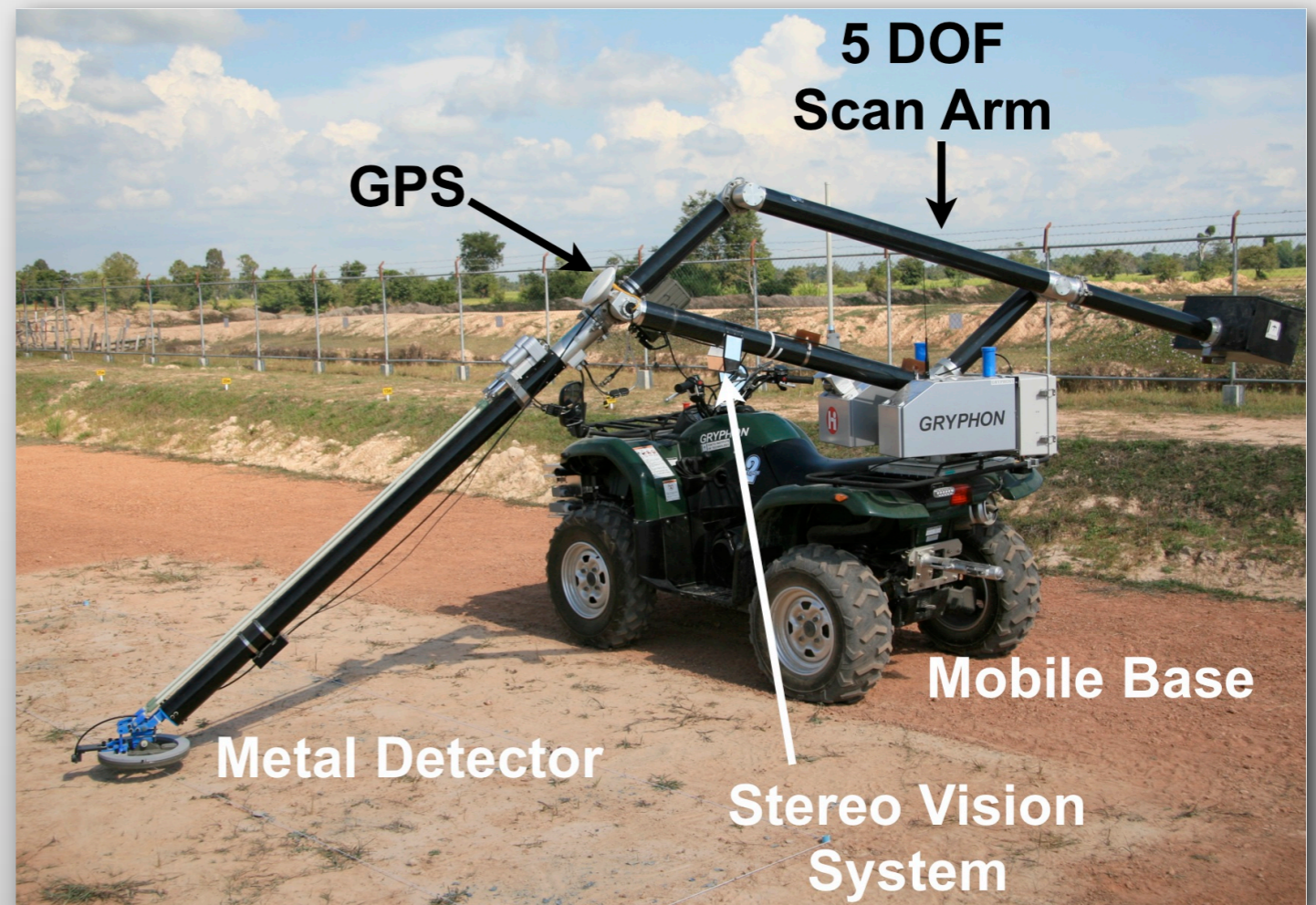
- The better your figures are, the worse your writing can be
- Figure number and descriptive captions go *under* figures



Figures



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- Figure number and descriptive captions go *under* figures
- Label parts according to function



Figures



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- Figure number and descriptive captions go *under* figures
- Label parts according to function
- Font size \geq body-text size

Figures



- The better your figures are, the worse your writing can be
- Figure number and descriptive captions go *under* figures
- Label parts according to function
- Font size \geq body-text size
- White backgrounds are best

Plots



- Figure number and descriptive captions go *under* figures
- Include units
- Differentiate between lines (also clear in B/W)
- Font size \geq body-text size
- White backgrounds are best

Good or Bad?

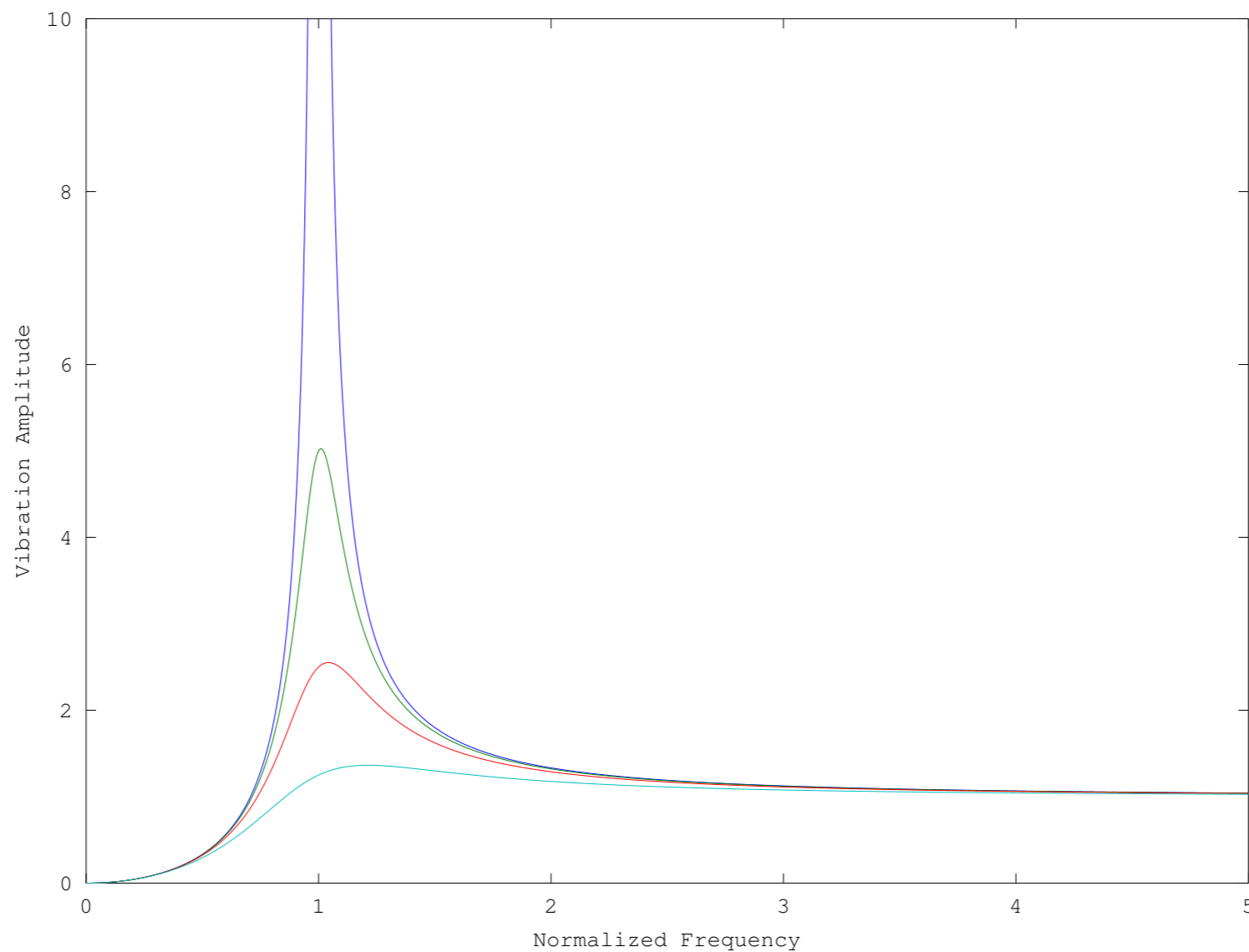
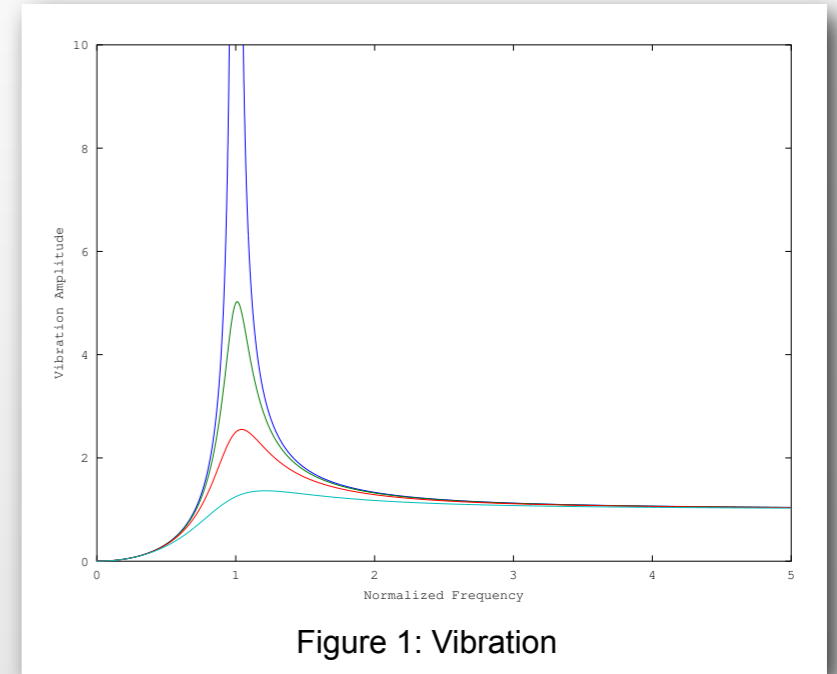


Figure 1: Vibration

Good or Bad?



- Text is too small
- Lines are too thin
- Unable to distinguish lines in B/W
- No legend
- No units
- Figure caption not descriptive enough



Better?

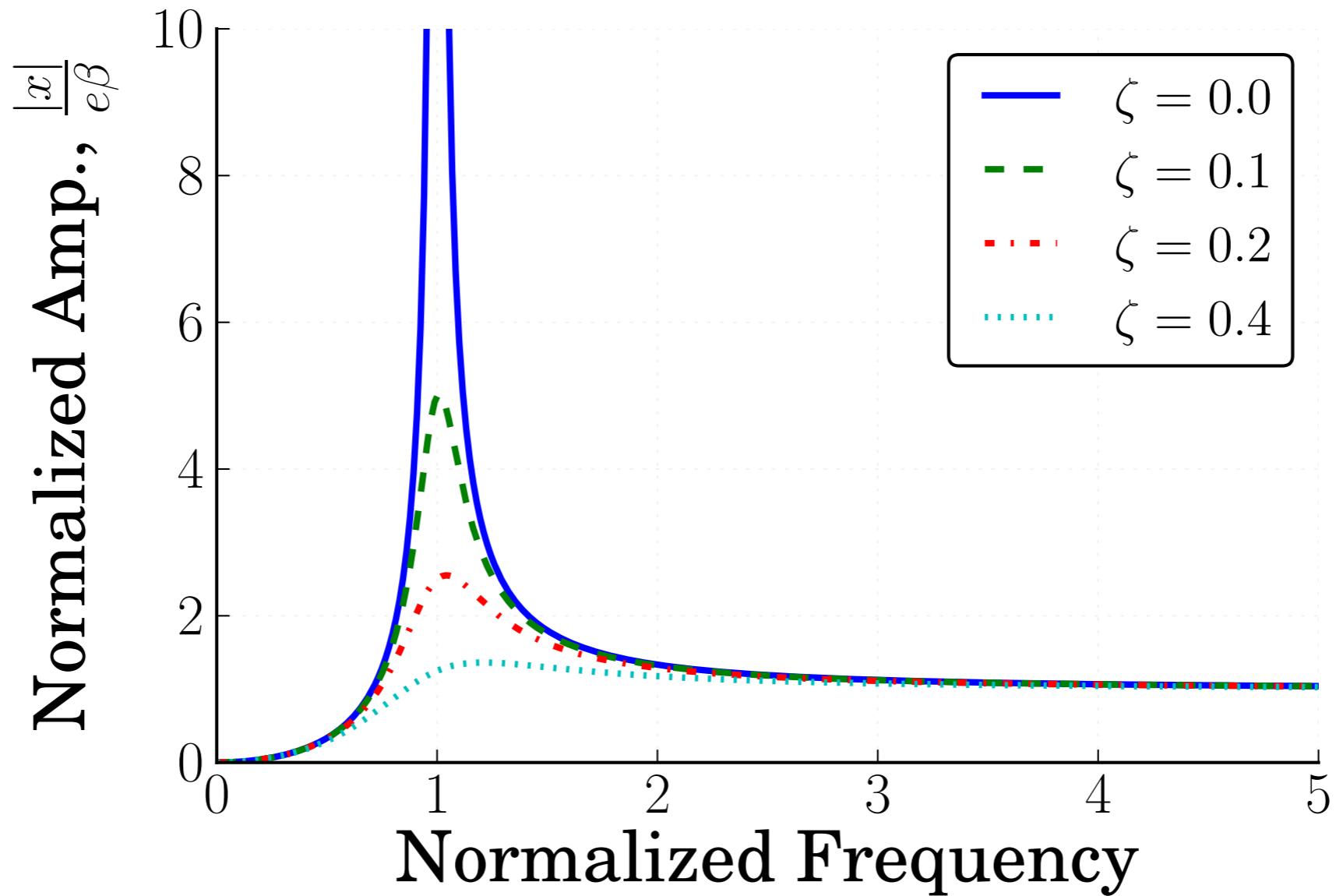


Figure 1: Amplitude of Vibration as a Function of Frequency

Writing about Figures/plots



- Include and number figures in order of reference in the text
- Don't include figures you don't reference in the text
- Exactly match terms from figure in text
- Referencing in text:
 - “Figure X shows...”
 - “..., as shown in Figure X.”
 - “Figure X is ...”
 - Do *not* use parenthetical citation, “blah blah (Figure X).”

Tables



- Font size \geq body-text size
- Table number and caption go *above* the table

Table 1: Command and Control Methods to Be Explored

<u>Command Generation Method</u>	<u>Control Method</u>
Positive Input Shaping	PID
Unity Magnitude (UM) Shaping	H_∞
Specified Negative Amplitude (SNA) Shaping	Sliding Mode
Deflection-Limited Input Shaping	Model Reference

- Number and include in order of reference in text
- Reference similar to figures and tables

Technical Presentations



- Get to the point... “*ta-da*” moments rarely work
 - Say what you are going to talk about
 - Talk about it
 - Say what you just talked about
- Basically same order as report.
- Talk to the audience, not your slides... Colbert Report style

General Presentation Guidelines



- Use “clean” slide templates – Your content is the star



General Presentation Guidelines



- Use “clean” slide templates – Your content is the star
- Avoid unnecessary animations
- You might need a separate set of figures for presentation
 - Bigger text
 - Less detail (an entire HoQ will not fit on a slide)
- Include slide number (for audience questions)
- This is too many words on a slide!!!
- See why you should avoid unnecessary animations?
- Let the audience know you are finished...



Thank you.