

Mission to Mars

Final Report

Team ■

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Abstract

The report contains an overview of the Mission to Mars Competition, final design overview, alternative designs, and the problem understanding process. The competition includes a set of rules and specifications that had to be followed in order for the design to qualify. The final design was chosen based on engineering characteristics, customer requirements, and required specifications. Alternate designs were made and evaluated based on performance and deemed to be insufficient. The final design competed against other teams and was judged based on performance.

Way to
general.
What's
unique
about *this*
report?

The abstract should summarize what is presented in the report, including key results.

I Introduction

In 1976, NASA held the first successful unmanned landing on Mars with the Viking 1. Since then, many exploratory missions have taken place to allow for a possible location for humans to live on rather than Earth. What makes these missions unique is the difficulty of getting to Mars.

For this Mission to Mars competition, the first objective is to transport Astronauts to the Mars Base. The Mars Base is a 12-inch-diameter rotating cylinder with a height of 12 inches surrounded by a 22-inch-diameter cylinder (Mars Landing Zone) with a height of 6 inches. Since the Mars Base is 12 inches in height and is surrounded by the Mars Landing Zone, designing a robot to successfully get the Astronauts to the Base will be an obstacle encountered during the designing process. Before each round of the competition, five Astronauts (LEGO Minifigures) will be provided to each team; delivering the Astronauts to the Mars Landing Zone results ~~to~~ⁱⁿ the team receiving 5 points for each Astronaut and for each Astronaut placed into the rotating Mars Base results in 10 points. The distance from the Start Zone to the center of the Mars Base is about 3 feet away which provides a challenge in designing a proficient robot to travel that distance. In order to receive the points for the Astronauts in the Mars Base, the Astronaut must be completely contained in the Mars Base. If the Astronaut is not completely contained in the Mars Base but is still in the Mars Landing Zone region, then Mars Landing Zone points will be given.

The second task of this competition is planting a flag in the Mars Landing Zone. ^{use exact wording/capitalization from Full Rules} Before each round of the competition, a (small “desk” size) flag will be provided to each team; delivering the flag and having it fully contained in the Mars Landing Zone will result in 10 points. If the flag is not fully contained in the Mars Landing Zone no points will be rewarded.

For the third objective, the robot must avoid and/or mine asteroids. ^{capitalize, as stated in Full Rules} In each zone, there are five asteroids (foil- wrapped table tennis balls); for each asteroid that remains in the team’s zone, 5 points will be penalized. However, for each asteroid collected and placed completely in the team’s Asteroid Processing zone, the team will ~~then~~ earn 5 points. Because of the complexity and difficultness of avoiding and/ or mining the asteroids, many challenges during the designing of

the robot will be encountered such as developing a way for the robot to know where the asteroids are and how to collect them.

The fourth task of the competition is to collect pre-launched fuel; two pre-launched fuels (plastic toy blocks) will be located at the edges between the team zones. For each of these pre-launched fuels collected and placed completely in the team's zone will result in 10 points earned. Having these fuels placed at the edges between the zones ~~makes designing a robot to successfully complete this task~~ ^{presents} a challenge due to possibly encountering or running into other team robots. Encountering other team robots could result in a malfunction to a design or a failure in transporting the Astronauts to the Mars Base.

Once the mission is completed, the fifth and final objective is to safely return to Earth. Safely returning to Earth requires the device to be completely outside the team's zone at the end of the competition. If the device collects at least one pre-launched fuel and is completely outside the team's zone, 20 points will be earned. Failing to collect a pre-launched fuel and being outside the team's zone will result in no points earned. Completing this task will be a challenge during the engineering and designing of the robot because having the device travel straight towards the Mars Base originally and attempting to collect the fuel placed in between the boundaries of the team zone may cause the robot to travel contrarily with having additional weight added to the device when collecting the fuels.

The next section of the report will describe the functionality of the final design as a complete system and work toward a more detail description. ~~After~~, ³section 3 will provide readers with a better understanding of the functions of the final design and explain which customer requirements and specifications were key to the design. Section 4 will begin explaining two alternative designs and end with an evaluation of the three designs and why the final design was chosen over the two alternatives. ~~Then~~, section 5 will discuss the robot's performance in the contest and how assumptions made affected the performance. Finally, ⁵section 6 will summarize what was presented throughout the report.

II Final Design

Number and include figures and tables in the order that they are referenced in the text.

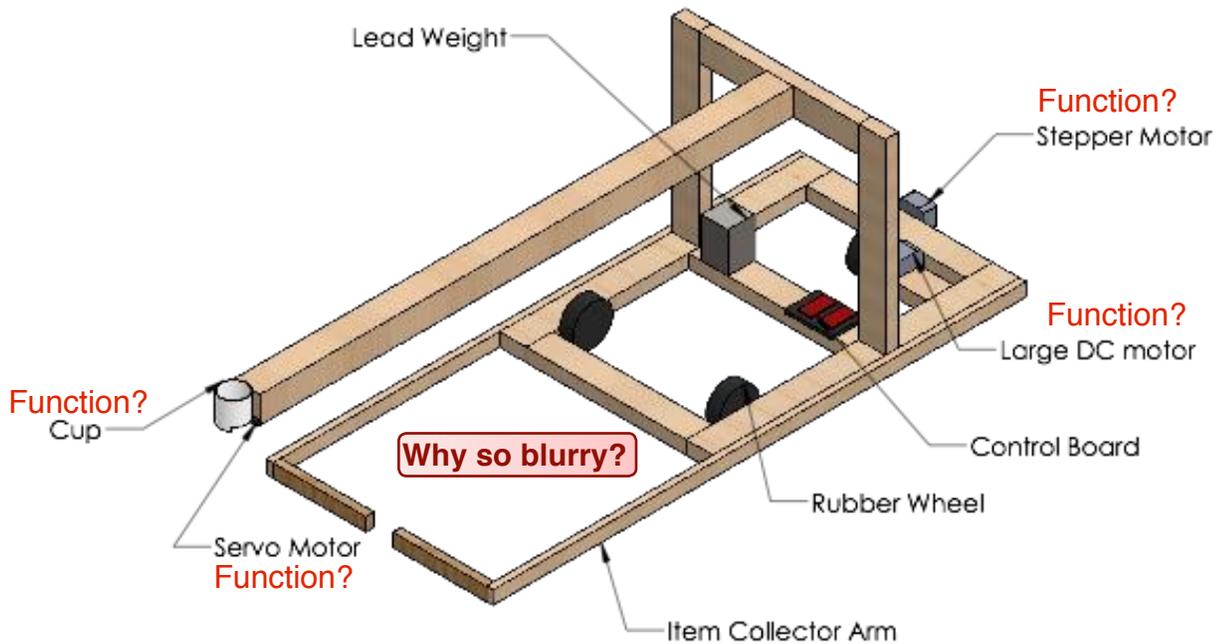
Figure ³ shows the selected final design, which is based on a rolling cart-like

device built from a rectangular wooden frame with two wheels mounted on the front and one power wheel on the rear axle. The front wheels are free to rotate, whereas the rear wheel is locked to the axle. A large DC motor drives a gear train, which rotates the axle, thus driving the device forward to the Mars Base Zone, and ~~then~~ rotates in the opposite direction ^{to drive} driving the device backwards out of the team zone; no steering system is implemented. What allows the device to travel forward in a straight path is the weight distribution and the two wheels mounted near the front of the device.

The lower portion of the rectangular frame covers more area and provides sufficient room to mount the delivery arm. This allows the device to travel much closer to the outer cylinder (Mars Landing Zone) because the bottom portion of the frame is shorter in length. The **delivery arm** shown in Figure 3, consists of a supported wooden arm mounted to the lower frame; at the front end of the delivery arm is a mounted cup. This cup is where the astronauts and flag ^{are} loaded into before they travel to the Mars Base. A servo-controlled gate ^{opens} ~~will open~~ the flooring of the cup once the arm is positioned above the rotating cylinder (Mars Base), allowing the astronauts to fall into.

A stepper motor opens two wooden arms that extend out which allow the device to collect ^{and} or mine the asteroids and collect the pre-launched fuel. The stepper motor opens these two arms by turning the axle, that has a string wrapped around it, connected to the two arms on the other end. As the axle turns, the string pulls on the arms opening them. Once the robot is close enough to the Mars Landing Zone, the stepper motor turns the axle in the opposite direction providing slack in the string. The two arms then close against the outer cylinder and, once backing up, two retractable lanyards pull on the arms closing them with pre-launched fuel and asteroids trapped inside. These two arms stay in a closed position as the device begins to travel backward toward the start zone, dragging the items collected into ^{the} Asteroid Processing zone. With fine-tuning of the coding and a solid construction, the device should consistently score the maximum amount of points for each trial. This maximum score is 125 points per run, which is respectable given the device's ease of programming and construction.

Include figures and table inline with the text
 or place them at the end of the report.
 Don't mix styles.



Number and include figures and tables in the order that they are referenced in the text.

Figure 3: Final Design

III Problem Understanding

A thorough analysis of the problem is required, before the construction begins, to allow for a smooth transition; knowing the contest rules, regulations, and details is important prior to designing the robot to ensure that the build is eligible for the Mission to Mars competition. Multiple design tools are useful for recognizing the challenges and all parts of the main problem.

The complexity of designing a working device becomes easier with the help of a House of Quality, Specification Sheet and Function Tree which help ~~with~~ ^{use} breaking down bigger objectives/problems into simpler, more achievable tasks. The combination of these tools will help to provide a good starting point during the designing process because it allows thoughts and ideas to be in a well organized manner, rather than picking design concepts with no consideration of how they may relate to other aspects of the problem.

In the House of Quality, customer requirements are assigned a numerical value based on importance. The important requirements seen on the house of quality was a requirement that the device be no larger than 12"x18"x24" and to operate autonomously, so engineering characteristics were then formulated to

Reference and discuss the tools. More detail is needed for all of these. They support the choice of the final design.

A little too from-centric. Could start with paragraph.

best meet the requirements of the customer. In the Function Tree, ideas were formulated with increasing specificity, to break down each requirement to its most basic of steps. To continue with the previous example, autonomous operation, in the function tree, ideas were stated to show the increasingly detailed steps required to meet that customer requirement. Each of these design tools were used together to identify key steps necessary to design a product best suited for mission accomplishment.

IV Concept Evaluation

~~Because there are many different combinations of possible points awarded,~~ there is a great variety of design ~~elements~~ ^{considerations} for the device. Complexity is limited by a budget of \$100, ~~and~~ the Sparkfun kit devices and components given by the professor. Three robot ~~concepts~~ ^{designs} were developed, ~~and~~ were somewhat iterative ~~from concept to concept.~~ ^{design} The robot ~~concept~~ with the highest scoring potential was selected, mainly because it satisfied the customer requirements best in the Evaluation Matrix shown in Table 1. However, two alternative designs were proposed and considered.

Wait until the Eval Matrix is discussed to mention it (after all designs are mentioned)

Number and include figures and tables in the order that they are referenced in the text.

The first alternative design, shown in Figure 1, is the simplest design. The bottom and top portions of the frame have identical dimensions, and the robot utilizes two subsystems: the swinging arm and a delivery chute. This device is immobile and stays in the Start Zone. A stepper motor ~~first~~ spins the top arm 180 degrees to ~~then~~ form one long arm and ~~then~~ the large DC motor turns the bottom arm swinging both arms 180 degrees as one 3-foot arm. A servo gate fixed to the bottom flooring of the chute opens once the arm is directly over the Mars Base. Once the servo opens, the Astronauts and flag fall into the Mars Base and then both arms spin back retracting to its starting position.

The second alternative design, shown in Figure 2, adds complexity. This design consists of two telescoping arms that retract inward, and outward. The top arm has a box mounted to the end of it, which extends out over the Mars Base, tilting downward dropping both the flag and Astronauts into it. Once that task is complete, it ~~then~~ retracts back resting on top of the base. Another function of this design is, a bottom arm extending outward with a flat plastic piece mounted to the end, shown in Figure 2, which then retracts inward, once reaching the Mars Landing Zone. The arm begins dragging along the ground pushing the asteroids

back toward~~s~~ the starting position and into the Asteroid Processing Zone. Once these two functions are complete, both arms should be retracted back into ~~its~~^{their} original position~~s~~.

By examining the Evaluation Matrix in Table 1, it is clear why the chosen final design is superior. The first alternative design, which consist of the two rotating arms, can earn a maximum score of 80 points, because it starts and ends in the Start Zone and can drop the Astronauts and flag into the rotating Mars Base. Even though the second design was more complex and difficult to build than the first, it can earn a maximum score of 95 points because it can drop the Astronauts and flag into the Mars Base along with collecting the asteroids into the Asteroid Processing Zone and starting and ending in the Start Zone. Although these two designs were less complex, easier to build and coding took less time to complete, the final design was superior because it could complete all tasks and earn the maximum amount of points in the Mission to Mars Competition.

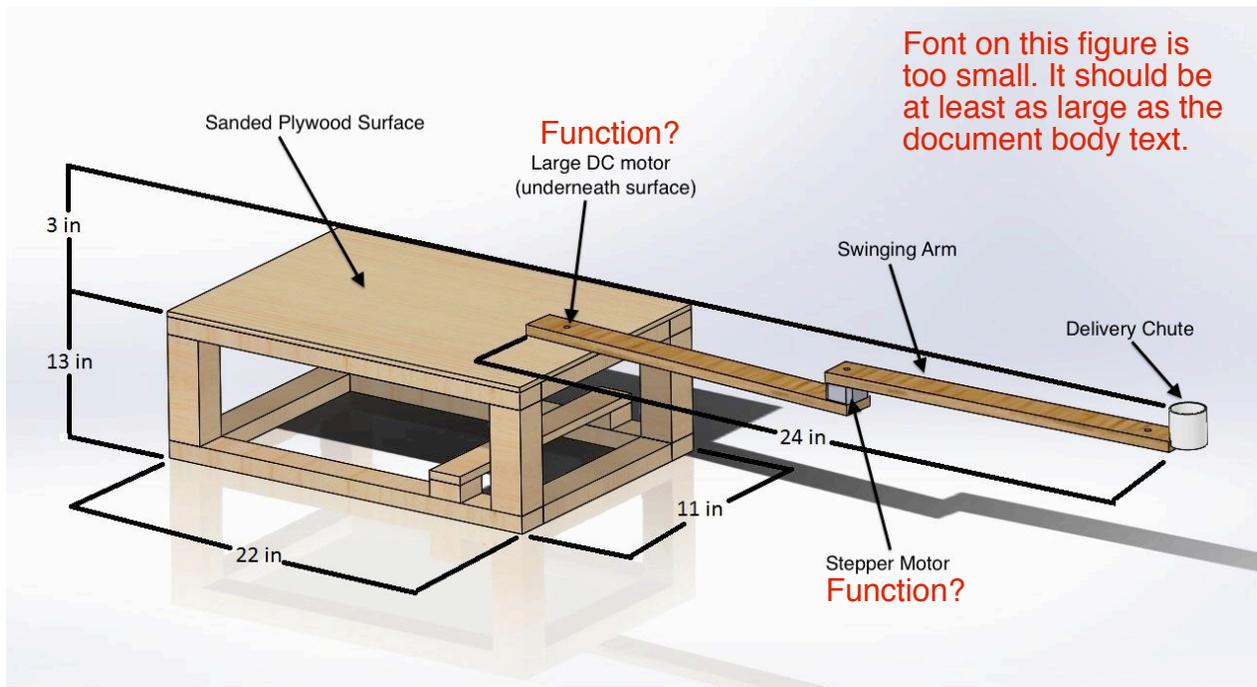


Figure 1: Alternative Design 1

Number and include figures and tables in the order that they are referenced in the text.

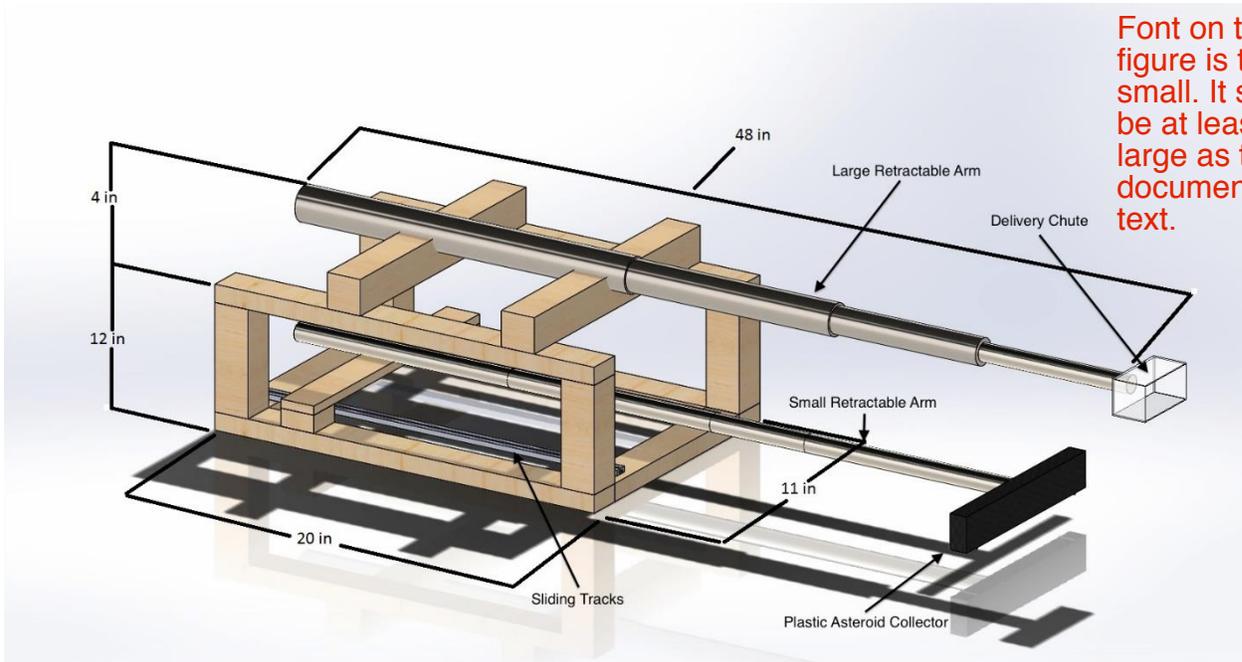


Figure 2: Alternative Design 2

Table 1: Evaluation Matrix

| Importance | Customer Requirements | Final | Boom Arm | Stationary Swing Arm | | |
|------------|---|-------|----------|----------------------|------|---------------------|
| | | | | | Pts. | Meaning |
| | Autonomous navigation | 5 | 0 | 0 | | |
| | Less than 12 inches wide | 5 | 5 | 5 | 0 | Unsatisfactory |
| | Less than 24 inches long | 5 | 4 | 4 | 1 | Inadequate |
| | Less than 18 inches tall | 5 | 5 | 5 | 2 | Weak |
| | Cost less than \$100 | 5 | 5 | 5 | 3 | Tolerable |
| | Transport astronauts to Mars Landing Base | 8 | 3 | 3 | 4 | Adequate |
| | Avoid asteroids on the way to destination | 8 | 3 | 2 | 5 | Satisfactory |
| | Return to port | 8 | 10 | 10 | 6 | Good, but drawbacks |
| | Collect fuel | 8 | 0 | 2 | 7 | Good |
| | Complete mission safely | 10 | 10 | 10 | 8 | Very Good |
| | Operate 3 times within 5 minutes | 10 | 10 | 10 | 9 | Exceeds Req. |
| | Plant flag in landing zone | 10 | 5 | 5 | 10 | Ideal Solution |
| | Collect asteroids | 8 | 2 | 0 | | |
| | Dock successfully | 8 | 2 | 2 | | |
| | Easy to program | 8 | 9 | 8 | | |
| | Easy to construct | 4 | 6 | 9 | | |
| | Consistent performs well | 9 | 3 | 6 | | |
| | Achieve highest score possible | 10 | 8 | 5 | | |
| | Total | 134 | 90 | 91 | | 7 |
| | Relative Total | 6.70 | 4.50 | 4.55 | | |

V Design Performance Evaluation

In the Mission to Mars competition, the robot performed better than expected coming out 8th overall in the contest. The design completed the mission well in the first three runs, but ~~then~~ ran into obstacles in the final two runs. Some problems that were encountered included: bumping into other robots which led to the device traveling ~~different from~~ ^{off of} its set path, parts burning out which made task and objectives harder to complete, unstable components becoming loose, and lack of power in the stepper motor. In the first run, the robot came out first, second run second and third run first. The Astronauts and flag were dropped each time in the Mars Landing Zone receiving the points rewarded for that completion. The device was only able to collect two to three asteroids and one pre-launched fuel due to low tension required in the string that was wrapped around the stepper motor, make into another sentence rather than use parenthesis (~~had to be low enough to allow for stepper motor to open~~). In the fourth run, the robot encountered two opponent devices at the Mars Landing Zone which prevented the robot from dropping the Astronauts and flag in the Mars Landing Zone. For the fifth and final run, the servo motor burned out and ^{} why?} failed to release the Astronauts and flag.

The design of the robot had potential, ^{the} but proved to be inconsistent in [^] competition. These inconsistencies led to problems in competition from unexpected obstacles. The use of wide reaching arms to gather items was a good idea when competing alone, but was problematic when running side by side with other robots with similar designs. The arms would collide and cause the robot to go off course. One event that was also not predicted was the servo motor burning out. Other factors that were not accounted for were asteroids being pushed into the team zone (less possible points able to be scored) and the smoothness of the track (~~although not entirely bad~~, led to robot going farther than expected).

There were some issues that were expected in the event after testing the device on the track multiple times. The first issue expected was parts of the device breaking down or malfunctioning due to multiple runs of the competition. A small toolkit, two spare wheels, and extra components were brought in the occurrence of an accident. There was insufficient time to replace the motor before the final round. Another anticipated event was the difficulty of the boxing.

In order to account for this, the robot was made well under specification size. This allowed for quick and easy removal of the box before each round.

VI Conclusion

The final design that was chosen to compete in the Mission to Mars competition performed well and made it to the consolation round. Problems } name them
arose that were not anticipated in the contest that stopped it from scoring the maximum points. The alternative designs were passed over when considering the final design because of how well theoretically each could perform. Engineering characteristics, customer requirements, and required specifications were all considered when coming up with the final design. Overall the final design completed the mission and was evaluated post competition to see what could have been improved and what design adjustments needed to be made.

Need to include key results (final score? judging score? assumptions, etc.)

All specifications should have numerical targets.

Number and include figures and tables in the order that they are referenced in the text.

Table 2: Specification Sheet

| Mission to Mars - Team B7 Specification Sheet | | | | 3/15/2017 |
|---|-----|--|-----------------|-----------|
| | | | | Page 1 |
| Changes | D/W | | Responsibility | Source |
| 3/15/2017 | D | Autonomously Deliver 5 Astronauts to Mars Base | Team 3 | |
| Geometry | | | | |
| 3/15/2017 | D | Cannot exceed 24" x 12" in width and length | Tyler Devillier | Vaughan |
| 3/15/2017 | D | Cannot exceed 18" in height | Tyler Devillier | Vaughan |
| 3/31/2017 | W | Must be able to box in no longer than 30 seconds | Hunter Dooley | Team B7 |
| Kinematics | | | | |
| 3/15/2017 | W | Efficient movement of all components | Tyler Devillier | Team B7 |
| 3/15/2017 | W | No interference in the movement of components | Tyler Devillier | Team B7 |
| Materials | | | | |
| 3/15/2017 | D | Material weighs no more than 10 ounces | Tyler Devillier | Team B7 |
| 3/15/2017 | W | Material stiffness suitable for weight of components | Tyler Devillier | Team B7 |
| 3/15/2017 | D | High strength to weight ratio for components | Tyler Devillier | Team B7 |
| 3/31/2017 | W | Materials cost no more than 75% of allotted budget | Tyler Devillier | Team B7 |
| Energy | | | | |
| 3/15/2017 | D | Uses potential or electromagnetic energy | Team B7 | Vaughan |
| 3/15/2017 | D | Uses provided electromagnetic components only | Team B7 | Vaughan |
| Assembly | | | | |
| 3/15/2017 | D | Initial setup completed in less than 4 minutes | Team B7 | Vaughan |
| 3/15/2017 | D | Can't use stored energy excluding gravity | Tyler Devillier | Vaughan |
| Maintenance | | | | |
| 3/15/2017 | W | Must be durable for several iterations | Team B7 | Team B7 |
| 3/31/2017 | D | Must be able to reset in less than 5 seconds | Team B7 | Team B7 |
| Safety | | | | |
| 3/15/2017 | D | Must be able to operate safely as to not injure bystanders | Trey Bonin | Vaughan |
| 3/15/2017 | D | Must not damage self or surrounding areas | Hunter Dooley | Vaughan |
| Cost | | | | |
| 3/15/2017 | D | Cannot exceed a budget of \$100. | Trey Bonin | Vaughan |
| 3/31/2017 | D | Must not use any motors not included in kit | Team B7 | Vaughan |
| Operation | | | | |
| 3/15/2017 | D | Must complete all tasks orderly and logically | Hunter Dooley | Vaughan |
| 3/15/2017 | W | Accurately-timed functions | Hunter Dooley | Team B7 |
| 3/31/2017 | D | Read complete/incomplete circuit | Tyler Devillier | Vaughan |
| Forces | | | | |
| 3/15/2017 | W | Provide the forces necessary to collect fuel into zone | Trey Bonin | Team B7 |
| 3/15/2017 | W | Provide the forces necessary to collect asteroids into collection area | Trey Bonin | Team B7 |
| 3/15/2017 | W | Provide the forces necessary to deliver payload into landing zone | Trey Bonin | Team B7 |
| 3/15/2017 | W | Provide the forces necessary to plant flag on objective area | Trey Bonin | Team B7 |

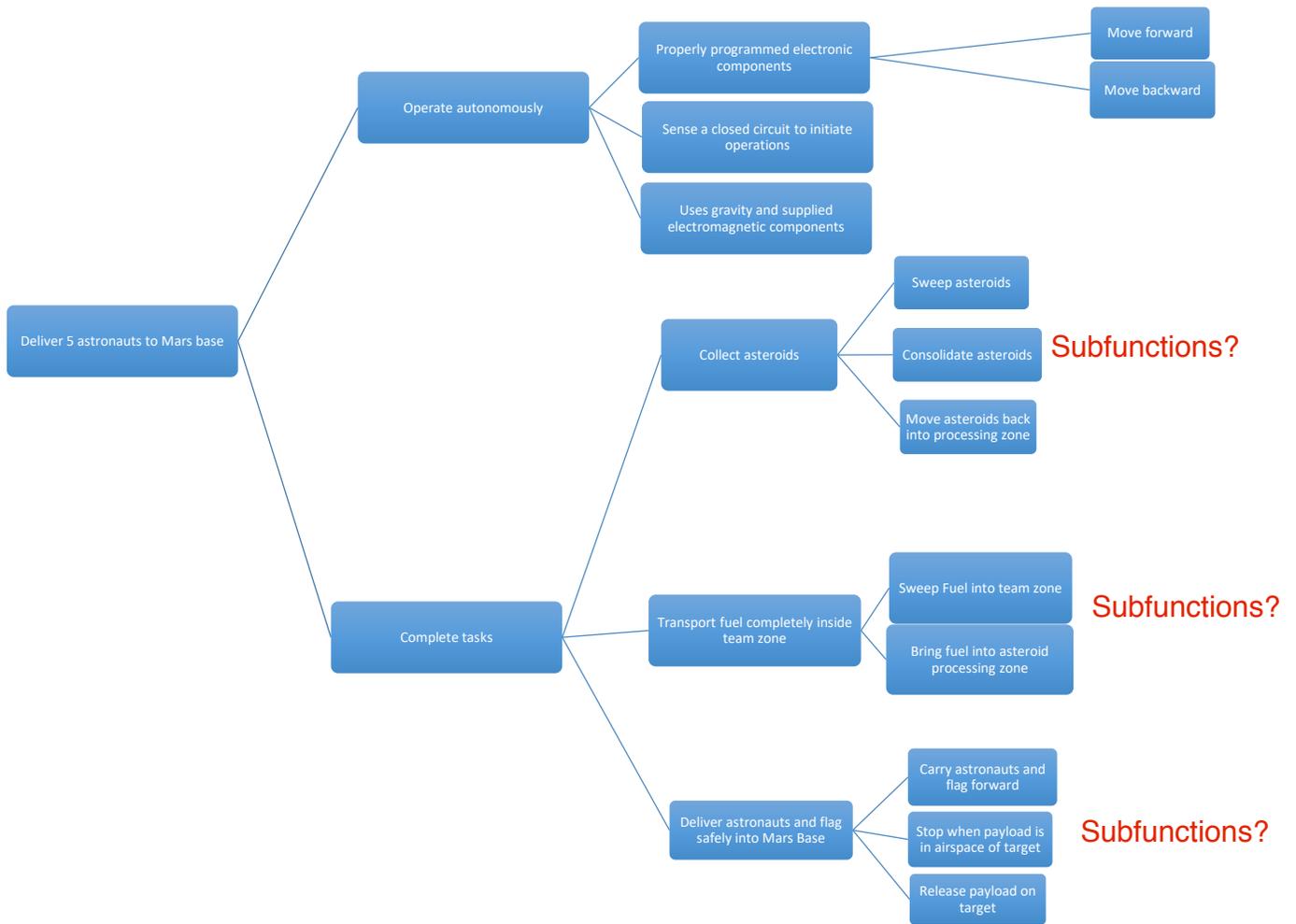
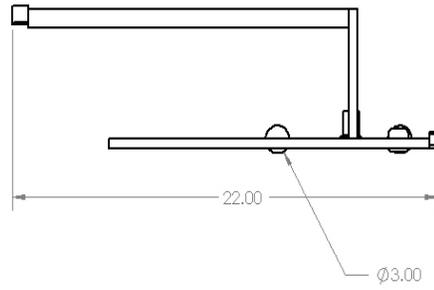
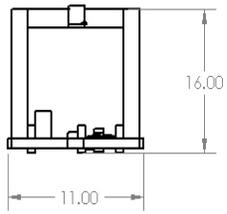
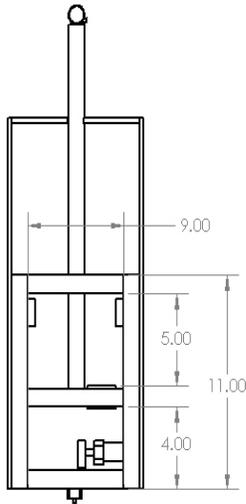


Figure 4: Function Tree



Units?



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Figure 5: Dimensions of Final Design